



Gym:
 Visitor Team:
 Scorer:

Game Date:
 Home Team:
 Clock Operator:

Game Time:
 Age Group:

Running Score: **MUST BE PRINTED IN LANDSCAPE NOT PORTAIT!**

Team:		1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25	26
Coach:		27	28	29	30	31	32	33	34	35	36	37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52
Home or Visitor (circle one)		53	54	55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72	73	74	75	76	77	78
		79	80	81	82	83	84	85	86	87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104

		1st QTR		2nd QTR		3rd QTR		4th QTR		O.T.		Final Score	
		V	H	V	H	V	H	V	H	V	H	V	H
Scores:													

Bench Fouls		T1	T2	T3	Points									
NO.	NAME	FOULS			1st QTR	2nd QTR	3rd QTR	4th QTR	O.T.	TOTAL				
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						
		1	2	3	4	5	T1	T2						

Player or Coach Ejection Names:	1st Half Team Fouls:										2nd Half Team Fouls:																		
	1	2	3	4	5	6	7	8	9	10	1	2	3	4	5	6	7	8	9	10									
	Time Outs: Qtr & Time					FULL _____					FULL _____					FULL _____					30 Sec _____					30 Sec _____			

Rules: 2nd 3rd Grade: 6 minute quarters, 4 minute overtime, 28.5 basketball

4th-6th Grade: 7 minute quarters, 4 minute overtime, 28.5 basketball

7th-12th Grade: 8 minute quarters, 4 minute overtime, 28.5 (girls), regulation (boys)

"Mercy Rule": Clock runs continuously when score margin reaches 30 points. Goes back to regulation when margin drops to 20.